

# Metropolitan State University of Denver

## Regular Course Syllabus

### CS - 4050 - Algorithms and Algorithm Analysis    Fall 2016

Status	completed
Tracking:	LAS 1617-47
Department	Mathematical and Computer Sciences, Department of
Status:	Active-Visible
Prefix:	CS
Course Number:	4050
Course Type:	Computer Science
Course Title:	Algorithms and Algorithm Analysis
Transcript Course Title:	Algorithms & Algorithm Analyysi
Equivalent/ Crosslisted?	Crosslisted
List all equivalent courses:	
List all crosslisted courses:	HON 4050
Check All That Apply:	Required for Major
Credit Hours:	4
Schedule Type:	Lecture
Grade Mode:	Letter
Lecture:	60
Lab:	
Internship:	
Practicum:	
Other:	
Additional Student Work Hours per course:	120
Variable topics umbrella course:	No
If yes, number of credits/ repeats allowed	
Specified repeatable course:	No
If yes, number of credits/ repeats allowed	
Prerequisite(s):	CS 3240, CS 3250, and 4 additional credits of upper division CS courses all with grades of "C" or better, or permission of instructor. MTH 3210 is recommended.
Corequisite(s):	
Prerequisite(s) and/or Corequisite(s):	
Banner Prerequisite(s):	
Banner Corequisite(s):	
Banner Prerequisite(s) and/or Corequisite(s):	
Level	
Class	
Program/Major	
Student attribute	
Catalog Course Description:	The emphasis of this course is on the design, analysis, and evaluation of efficient algorithms for a wide variety of computing problems.

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<p>Required Reading and Other Materials will be equivalent to:</p>	<p>Algorithms in C++, Sedgewick, Addison Wesley, 1992. ISBN: 0-201-51059-6</p>
<p>Specific, Measurable Student Behavioral Learning Objectives:</p>	<p>Upon completion of this course the student should be able to:</p> <ol style="list-style-type: none"> <li>1. Analyze algorithms</li> <li>2. Use a recurrence relation to analyze a recursive algorithm.</li> <li>3. Remove recursion from an algorithm.</li> <li>4. Discuss and implement random number generator.</li> <li>5. Implement a linked list using arrays.</li> <li>6. Describe the shortcoming of brute-force algorithms.</li> <li>7. Implement a greedy algorithm to solve an appropriate problem.</li> <li>8. Implement a divide-and-conquer algorithm to solve an appropriate problem.</li> <li>9. Discuss alternatives to exhaustive search.</li> <li>10. Use backtracking to solve an appropriate problem (e.g.: navigating a maze).</li> <li>11. Describe various heuristic problem-solving methods.</li> <li>12. Implement a string searching algorithm.</li> <li>13. Use pattern matching to analyze substrings.</li> <li>14. Use dynamic programming to solve an appropriate problem.</li> <li>15. Discuss various methods of parsing.</li> <li>16. Implement distributed algorithms.</li> </ol>
<p>Detailed Outline of Course Content (Major Topics and Subtopics) or Outline of Field Experience/ Internship</p>	<ol style="list-style-type: none"> <li>I. Algorithm Analysis             <ol style="list-style-type: none"> <li>A. Asymptotic analysis of upper and average complexity bounds</li> <li>B. Identifying differences among best, average, and worse case behaviors</li> <li>C. Big O, little o omega, and theta notation</li> <li>D. Standard complexity classes</li> <li>E. Time and space tradeoffs in algorithms</li> <li>F. Using recurrence relations to analyze recursive algorithms</li> </ol> </li> <li>II. Removal of Recursion</li> <li>III. Random Number Generators</li> <li>IV. Array Implementation of a Linked List</li> <li>V. Algorithm Strategies             <ol style="list-style-type: none"> <li>A. Brute-force</li> <li>B. Greedy</li> <li>C. Divide-and-Conquer</li> <li>D. Exhaustive Search</li> <li>E. Backtracking</li> <li>F. Branch-and-bound</li> <li>G. Heuristics</li> <li>H. String Searching                 <ol style="list-style-type: none"> <li>1. Brute Force</li> <li>2. Knuth-Morris-Pratt Algorithm</li> <li>3. Boyer-Moore Algorithm</li> </ol> </li> <li>I. Pattern matching                 <ol style="list-style-type: none"> <li>1. Pattern Matching Machine</li> </ol> </li> <li>J. Dynamic programming                 <ol style="list-style-type: none"> <li>1. Knapsack</li> <li>2. Matrix-chain multiplication</li> <li>3. Optimal Binary Search Trees</li> </ol> </li> </ol> </li> <li>VI. Parsing             <ol style="list-style-type: none"> <li>A. Introductory Concepts</li> <li>B. Top-Down and Bottom-Up Parsing</li> </ol> </li> </ol>

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	VII. Distributed Algorithms A. Consensus and Election B. Termination Detection C. Fault Tolerance D. Stabilization		
Evaluation of Student Performance	A combination of the following:  1. Homework and Programming Assignments 2. Quizzes and Examinations 3. Final Examination 4. Research papers and/or Book Reports 5. Oral Presentations 6. Significant Programming Projects  Written communication skills will be applied in this course.		
Learning Objectives			
Distribution of Credit Hours	(4 + 0)		
Steps	<b>Edits</b>	<b>Decision</b>	<b>Date</b>
Originator			
Gerald Shultz	1	approve	10/03/2016 04:29PM
Department Curriculum Committee Chair			
Clark Dollard	0	approve	10/05/2016 03:18PM
Department Chair			
Lindsay Packer	4	approve	10/06/2016 10:32AM
Dean's Office Tracking Assignment			
Kelsey Smith	1	approve	10/06/2016 02:57PM
Substantive College Level			
Gerald Shultz	5	approve	12/09/2016 09:30AM
Linda Lang-Peralta	0	approve	12/15/2016 04:59PM
Mona Mocanasu	0	approve	12/14/2016 10:48AM
Faculty Senate President			
Matthew Makley	0	None	
Erica Buckland	0	force-approve	12/22/2016 09:29AM
AVP Academic and Student Affairs			
Bernice Harris	1	approve	12/22/2016 10:03AM