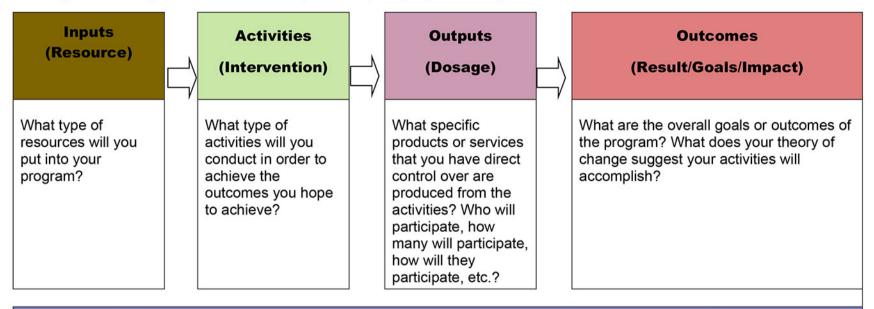# Basic Logic Model[1] (Documenting your Program)

**Theory of Change:** What is the theory behind your program design?

| Inputs (Resource) | Activities (Intervention) | Outputs (Dosage) | Outcomes (Result/Goals/Impact) |
|---|---|---|---|
| What type of resources will you put into your program? | What type of activities will you conduct in order to achieve the outcomes you hope to achieve? | What specific products or services that you have direct control over are produced from the activities? Who will participate, how many will participate, how will they participate, etc.? | What are the overall goals or outcomes of the program? What does your theory of change suggest your activities will accomplish? |

**Objectives & Goals:** Most grants require you to define goals and objectives for reaching those goals. Goals are often derived from outcomes, they are the present tense statement of what you hope to achieve. Objectives are ways to achieve goals, and sometimes these objectives are outputs, while other times they are short-term outcomes.

**Assumptions**: What assumptions do you have to make in order for your activities to achieve the desired outcome?

**External Factors**: What factors out of your control may have an impact on the ability of your program to achieve its desired outputs and outcomes?

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[1] Adapted from the University Of Wisconsin–Extension Cooperative Extension, Program Action Logic Model